

Fast and Accurate Randomized Algorithms for Linear Systems and Eigenvalue Problems

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Motivation and Background

- ▶ In scientific computing and machine learning, solving large-scale linear systems $\mathbf{Ax} = \mathbf{f}$ and eigenvalue problems $\mathbf{Ax} = \lambda\mathbf{x}$ is fundamental.
- ▶ Classical algorithms such as GMRES (for linear systems) and Rayleigh–Ritz / eigs (for eigenvalue problems) are accurate but costly for large n .
- ▶ **Randomized algorithms** (e.g., sketching) enable fast dimension reduction, making traditional solvers scalable.

Goal: Develop projection-based solvers accelerated by random sketching, retaining accuracy while reducing cost.

Sketching: A Primer

- ▶ Sketching: project a high-dimensional problem onto a lower-dimensional subspace using a random matrix.
- ▶ Let $\mathbf{S} \in \mathbb{C}^{s \times n}$ be a random sketching matrix with $s \ll n$, such that:

$$\mathbb{E}_{\mathbf{S}} [\|\mathbf{S}\mathbf{x}\|_2^2] = \|\mathbf{x}\|_2^2 \quad \text{for all } \mathbf{x} \in \mathbb{C}^n,$$

where $\mathbb{E}_{\mathbf{S}}$ denotes expectation over the randomness of \mathbf{S} , i.e., the average taken over multiple independent sketching matrices sampled from a certain distribution (e.g., Gaussian).

- ▶ Leads to small least-squares or eigenvalue subproblems with much lower cost.

Sketching + GMRES (sGMRES)

- ▶ Classic GMRES solves $\mathbf{Ax} = \mathbf{f}$ ($\mathbf{A} \in \mathbb{C}^{n \times n}$, $\mathbf{f} \in \mathbb{C}^n$) by finding an approximate solution $\mathbf{x}_B = \mathbf{By}$ in the Krylov subspace $\mathcal{K}_d(\mathbf{A}, \mathbf{f})$, where $\mathbf{B} \in \mathbb{C}^{n \times d}$, $\mathbf{y} \in \mathbb{C}^d$.
- ▶ It minimizes the residual $\|\mathbf{Ax}_B - \mathbf{f}\|_2$ by solving:

$$\min_{\mathbf{y} \in \mathbb{C}^d} \|\mathbf{ABy} - \mathbf{f}\|_2$$

- ▶ sGMRES replaces this with a sketched version using a random matrix $\mathbf{S} \in \mathbb{C}^{s \times n}$ ($s \ll n$):

$$\min_{\mathbf{y} \in \mathbb{C}^d} \|\mathbf{S}(\mathbf{ABy} - \mathbf{f})\|_2,$$

- ▶ where $\mathbf{A} \in \mathbb{C}^{n \times n}$, $\mathbf{B} \in \mathbb{C}^{n \times d}$, $\mathbf{S} \in \mathbb{C}^{s \times n}$, $\mathbf{y} \in \mathbb{C}^d$, $\mathbf{f} \in \mathbb{C}^n$.

GMRES: Standard Arnoldi Process

- Build a full orthonormal basis for the Krylov subspace $\mathcal{K}_d(\mathbf{A}, \mathbf{f})$

Standard Arnoldi Process

Input: Matrix $\mathbf{A} \in \mathbb{C}^{n \times n}$, vector $\mathbf{f} \in \mathbb{C}^n$, target dim. d

Output: Basis $\mathbf{B} = [\mathbf{b}_1, \dots, \mathbf{b}_d]$

```
Initialize:  $\mathbf{b}_1 \leftarrow \mathbf{f} / \|\mathbf{f}\|_2$   
for  $j = 2, 3, \dots, d$  do  
     $\mathbf{v} \leftarrow \mathbf{A}\mathbf{b}_{j-1}$   
    for  $i = 1, \dots, j-1$  do  
         $\mathbf{v} \leftarrow \mathbf{v} - \langle \mathbf{v}, \mathbf{b}_i \rangle \mathbf{b}_i$   
    end for  
     $\mathbf{b}_j \leftarrow \mathbf{v} / \|\mathbf{v}\|_2$   
end for
```

Note: Full orthogonalization ensures numerical stability but is expensive.

sGMRES: Truncated Arnoldi Process

- **Key idea:** Only orthogonalize against the most recent k vectors to reduce computational cost.

Truncated Arnoldi Process

Input: Matrix $\mathbf{A} \in \mathbb{C}^{n \times n}$, vector $\mathbf{f} \in \mathbb{C}^n$, target dim. d , truncation k

Output: Basis $\mathbf{B} = [\mathbf{b}_1, \dots, \mathbf{b}_d]$

```
Initialize:  $\mathbf{b}_1 \leftarrow \mathbf{f} / \|\mathbf{f}\|_2$   
for  $j = 2, 3, \dots, d$  do  
     $\mathbf{v} \leftarrow \mathbf{A}\mathbf{b}_{j-1}$   
    for  $i = \max(1, j - k), \dots, j - 1$  do  
         $\mathbf{v} \leftarrow \mathbf{v} - \langle \mathbf{v}, \mathbf{b}_i \rangle \mathbf{b}_i$   
    end for  
     $\mathbf{b}_j \leftarrow \mathbf{v} / \|\mathbf{v}\|_2$   
end for
```

Theoretical Guarantees: sGMRES

- ▶ With high probability, the sketching matrix $\mathbf{S} \in \mathbb{C}^{s \times n}$ (e.g., Gaussian, SRHT) satisfies:

$$(1 - \varepsilon)\|\mathbf{r}\|_2 \leq \|\mathbf{S}\mathbf{r}\|_2 \leq (1 + \varepsilon)\|\mathbf{r}\|_2 \quad \forall \mathbf{r} \in \text{range}(\mathbf{A}\mathbf{B})$$

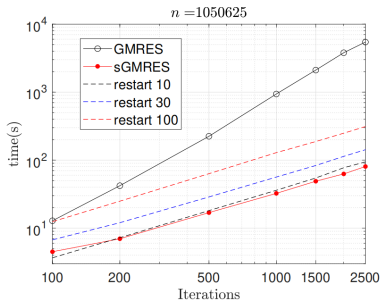
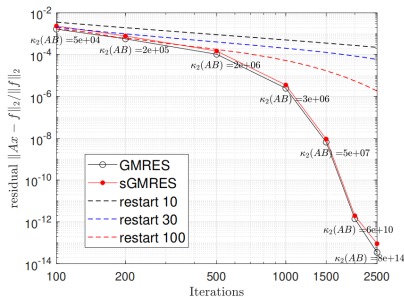
- ▶ Implies approximate solution $\mathbf{x}_B = \mathbf{B}\mathbf{y}^*$ from sGMRES satisfies:

$$\|\mathbf{A}\mathbf{x}_B - \mathbf{f}\|_2 \leq (1 + \varepsilon) \min_{\mathbf{y}} \|\mathbf{A}\mathbf{B}\mathbf{y} - \mathbf{f}\|_2$$

- ▶ Sketch size $s = \mathcal{O}(d \log d)$ suffices for $(1 \pm \varepsilon)$ -accuracy with high probability.

Numerical Comparison: GMRES vs sGMRES

- ▶ **GMRES:** $\mathcal{O}(nd^2)$ operations
- ▶ **sGMRES:** $\mathcal{O}(d^3 + nd \log d)$ operations
- ▶ Up to $70\times$ faster for PDE discretizations (e.g., convection-diffusion)



Rayleigh–Ritz

- ▶ Given: matrix $\mathbf{A} \in \mathbb{C}^{n \times n}$, and subspace basis $\mathbf{B} \in \mathbb{C}^{n \times d}$ with orthonormal columns.
- ▶ **Rayleigh–Ritz as projection:** Find the best approximation to \mathbf{AB} in $\text{range}(\mathbf{B})$ by minimizing:

$$\min_{\mathbf{M} \in \mathbb{C}^{d \times d}} \|\mathbf{AB} - \mathbf{BM}\|_F^2$$

- ▶ **Closed-form solution:**

$$\mathbf{M} = \mathbf{B}^H \mathbf{A} \mathbf{B}$$

- ▶ Solve eigenproblem: $\mathbf{M} \mathbf{u}_i = \theta_i \mathbf{u}_i$
- ▶ Back-project eigenvectors: $\mathbf{x}_i = \mathbf{B} \mathbf{u}_i$, with $\lambda_i \approx \theta_i$

Sketching + Rayleigh–Ritz (sRR)

- ▶ Let $\mathbf{A} \in \mathbb{C}^{n \times n}$, $\mathbf{B} \in \mathbb{C}^{n \times d}$, $\mathbf{S} \in \mathbb{C}^{s \times n}$ with $s \ll n$.
- ▶ **sRR as sketched projection:** Approximate \mathbf{AB} within $\text{range}(\mathbf{B})$ by solving:

$$\min_{\mathbf{M} \in \mathbb{C}^{d \times d}} \|\mathbf{S}(\mathbf{AB} - \mathbf{BM})\|_F$$

- ▶ **Closed-form solution:**

$$\hat{\mathbf{M}} = (\mathbf{SB})^\dagger (\mathbf{SAB})$$

- ▶ Solve eigenproblem: $\hat{\mathbf{M}}\mathbf{u}_i = \theta_i \mathbf{u}_i$; back-project eigenvectors:

$$\mathbf{x}_i \approx \mathbf{B}\mathbf{u}_i$$

- ▶ Accurate even if \mathbf{B} is poorly conditioned; sketch size $s = \mathcal{O}(d \log d)$ suffices with high probability.

Theoretical Guarantees

- ▶ Suppose $\mathbf{B} \in \mathbb{C}^{n \times d}$ spans a good approximate invariant subspace of $\mathbf{A} \in \mathbb{C}^{n \times n}$.
- ▶ Let $\mathbf{S} \in \mathbb{C}^{s \times n}$ be a random matrix with i.i.d. sub-Gaussian entries (or SRHT), and define:

$$\hat{\mathbf{M}} = (\mathbf{S}\mathbf{B})^\dagger (\mathbf{S}\mathbf{A}\mathbf{B})$$

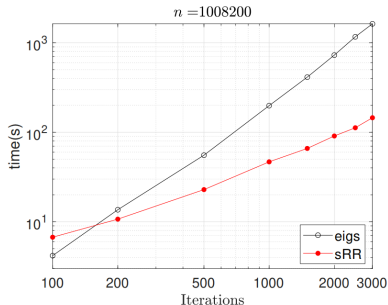
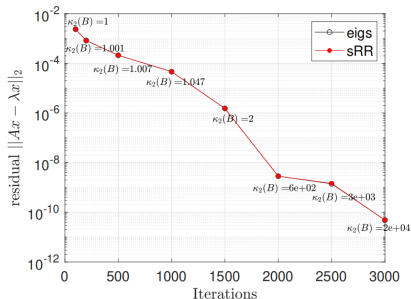
- ▶ Then for any $0 < \varepsilon < 1$, if $s \geq C \cdot d \log(d/\delta)/\varepsilon^2$, we have with probability at least $1 - \delta$:

$$\left\| \hat{\mathbf{M}} - \mathbf{B}^* \mathbf{A} \mathbf{B} \right\| \leq \varepsilon \|\mathbf{A}\|_2$$

- ▶ Consequently, the eigenvalues of $\hat{\mathbf{M}}$ approximate those of \mathbf{A} in $\text{range}(\mathbf{B})$ up to $\mathcal{O}(\varepsilon)$ error.

Comparison: eigs vs sRR

- ▶ **eigs**: classic Arnoldi + RR, expensive orthogonalization
- ▶ **sRR**: fast basis + sketching = $10\times$ speedup
- ▶ Accuracy preserved, suitable for optimization subproblems



Conclusion

- ▶ Presented **sGMRES** and **sRR** for efficient solution of linear systems and eigenproblems.
- ▶ Sketching reduces dimension with little accuracy loss.
- ▶ Scalable tools for modern large-scale computations.